

# BERWICK & PAKENHAM BOWLS CLUBS



## **SOUTHEAST SUPER 6'S**

AUTUMN & WINTER TOURNAMENT

7 WEEKS + FINALS  
MONDAY NIGHTS

2 DIVISIONS

\*EXTRA NIGHT IF ENTRIES PERMIT

\$120 ENTRY PER TEAM

**\$9500  
PRIZEMONEY**

Email: [bowlschair@berwickbowlingclub.com.au](mailto:bowlschair@berwickbowlingclub.com.au)

OR

[pakenhambowlingclub@bigpond.com](mailto:pakenhambowlingclub@bigpond.com)



**BERWICK & PAKENHAM BOWLING CLUBS**

**Present**

**SOUTH EAST SUPER 6's**

- Monday Nights commencing Monday 1st May 2023 @ 7pm. Dates of play are as follows:  
1st, 8th, 15th, 22nd, 29th May, 5th June (break for Australian Open), 26th June  
Finals week 1 - July 3rd  
Finals week 2 - July 10th  
Teams will alternate each week between Pakenham and Berwick Bowling Clubs.
- 2 Divisions (caters for bowlers of all level).  
Division 1 - Division 2 bowlers and above (Pennant) x 8 teams  
Division 2 - Division 3 and below (Pennant) x 8 teams  
Teams will double in each division if Thursday night also becomes part of the tournament
- 6 Players per side - \$120 entry fee per side  
1 hr 20min time limit per game - Game 1 - Pairs (13 end max) & Fours (10 end max)  
Game 2 - Triples & Triples (13 end max)
- Scoring - 3 points per rink win throughout each night, 1.5 for any draws  
Game 2 also includes 5 extra points for the aggregate win of both sides for triples games only, 2.5 for any draws
- No dead ends. Jack re-spot on T
- \$10 green fee per person per night
- If entries permit, Thursday nights will also be offered but not until all Monday night positions (16 teams) are filled.  
Prizemoney will double if Thursday nights are also filled.
- Prizemoney - Division 1 - 1st \$ 3000 2nd \$ 1250  
Division 2 - 1st \$ 2500 2nd \$ 1000  
\* \$120 winner to the team with highest score per club per night (highest points, if draws then margin decides winner)
- Dress - Mufti for first 7 Rounds (Finals should include club apparel BA approved or not approved)

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**TEAM NAME:** ..... **CONTACT:** .....

**EMAIL:** ..... **PH NUMBER:** .....

**PLAYER 1:** ..... **PLAYER 4:** .....

**PLAYER 2:** ..... **PLAYER 5:** .....

**PLAYER 3:** ..... **PLAYER 6:** .....