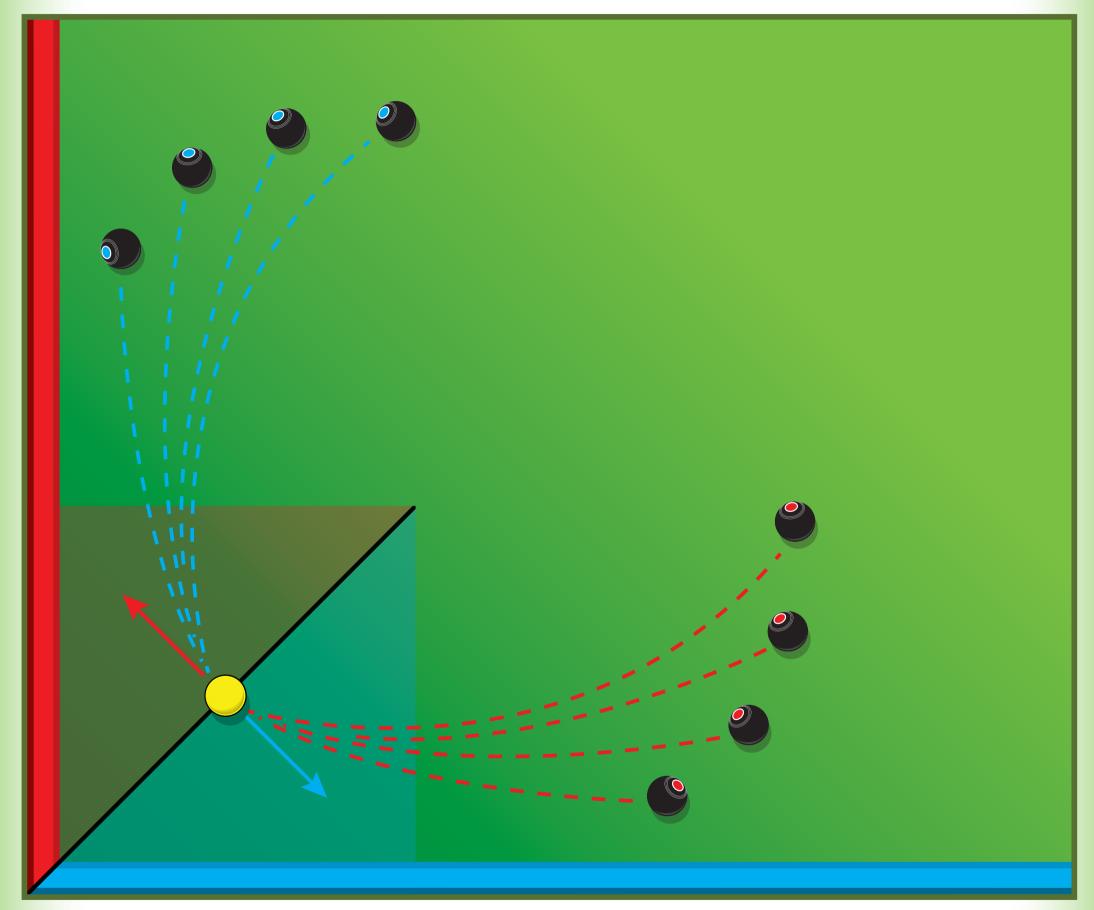
## Team-usar tug-usar





- Each player has 2 or more bowls/balls
- Bowls need to be delivered from the coloured spots
- Each team tries to move the target ball into their opponents ditch to win
- Teams can discuss strategies on playing order and timing





Learning outcome:

- Controlling line and length over different distances
- Planning ahead
- Tactics
- Team cohesion and communication
- Identifying strengths and weaknesses

## **Equipment:**

- Coloured spot markers (1 per player, 1 colour per team)
- Bowls with or without bias (up to 4 per participant)
- Target ball
- Chalk line
- Corner of the green

## Tips:

- Changing the winning area from a zone (triangle) to in the ditch
- To increase difficulty use a smaller target ball
- To increase the difficulty move the starting spots further away
- Encourage team work to ensure the task is completed with the minimum number of bowls
- Ask teams to identify a bowling order